

Anna Kulakovska

Character Designer / Concept Artist

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Portfolio: www.annakulakovskaja.com



Education

- 2020 - 2021 – Don Bluth University – Hand-drawn animation online classes
- 2017 – Lighting for Story and Concept Art at Schoolism – Online course
- 2004 - 2010 – National Academy of Fine Arts and Architecture, Ukraine – Master's degree

Tools

- Photoshop, Toon Boom Harmony
- Wacom tablets, Paper and pencil

Reference

- Zhang Hongyu, Art Lead at FunPlus, 75935880@qq.com

Skills

- Designing characters, props, environment, etc.
- Preparing model sheets for 3d designers
- Preparing assets for 2d animators / developers
- Directing for animation projects
- Excellent understanding anatomy, creature and character design
- Team player
- Good spoken and written English

Experience

Concept Artist, *FunPlus, Full-time*

August 2019 – July 2020

- Responsible for the character design
- Quick sketching rough ideas together with Art Director, researching for a unique and fresh final look
- Used 3d style technique for final coloring
- Creating both goodies and villains, humans and creatures, bipedal and quadrupedal characters
- Preparing model sheets with poses, expressions and turnarounds for 3d modelers
- Examples: <https://www.annakulakovskaja.com/creatures>

Character Designer, *Inkration Studio, Freelance*

November 2018 - May 2019

- Developed 2D characters for the casual game

2D Artist / Animator, *Volka Games, Freelance*

November 2018 - March 2019

- Developed characters for marketing purposes
- Prepared characters for 2d animation

Character Designer, *Axis Studios, Freelance*

February 2019 - February 2019

- Developed characters for the TV advertising video
- Preparing characters for 3d modeling

Character Designer, *Seed Animation Studio, Freelance*

January 2019 - January 2019

- Worked on characters for TV Ad
- Preparing characters for 3d modeling

Character Designer / Concept Artist, *The Hive Studio, Freelance*

July 2018 - October 2018

- Developed main characters for the tv series
- Prepared poses, expression sheets and character turnarounds
- Designed a serie of backgrounds

Character Designer / Concept Artist, *Netco Animation Studio, Freelance*

Apr 2018 – Jun 2018

- Created concepts for the future tv animated series
- Main characters, villains, backgrounds

Character Designer / Concept Artist, *Freelance*

2012 – present

- Creating characters for games and animation
- Directing animated projects
- Participated in more than 50 projects
- Working with advertising agencies on illustrations for winning-awards projects